I. Apparel Design: Simple and Complex
   A. Design Complexity
   B. Fabric Requirements
      1. Pile fabrics
      2. One-way designs
      3. Knits
      4. Stretch fabrics
   C. Construction Features
      1. Interfacing
      2. Underlining
      3. Lining
      4. Seams and seam finishes
      5. Simple tailoring techniques

II. Review of Basic Construction Skills
   A. Body Measurement and Pattern Size and Selection
   B. Pattern Alteration
   C. Cutting and Marking
   D. Use of Sewing Equipment

III. Garment Construction
   A. Constructing the garment
   B. Pricing the garment

IV. Alterations
   A. Altering a Garment
   B. Pricing Alterations

V. Design Adaptation

VI. Careers in Clothing Production and Clothing Restoration